



# DRIVER S BRIEFING

Race Director Clerk of the Course Chairman of the Stewards Stewards

VCSR

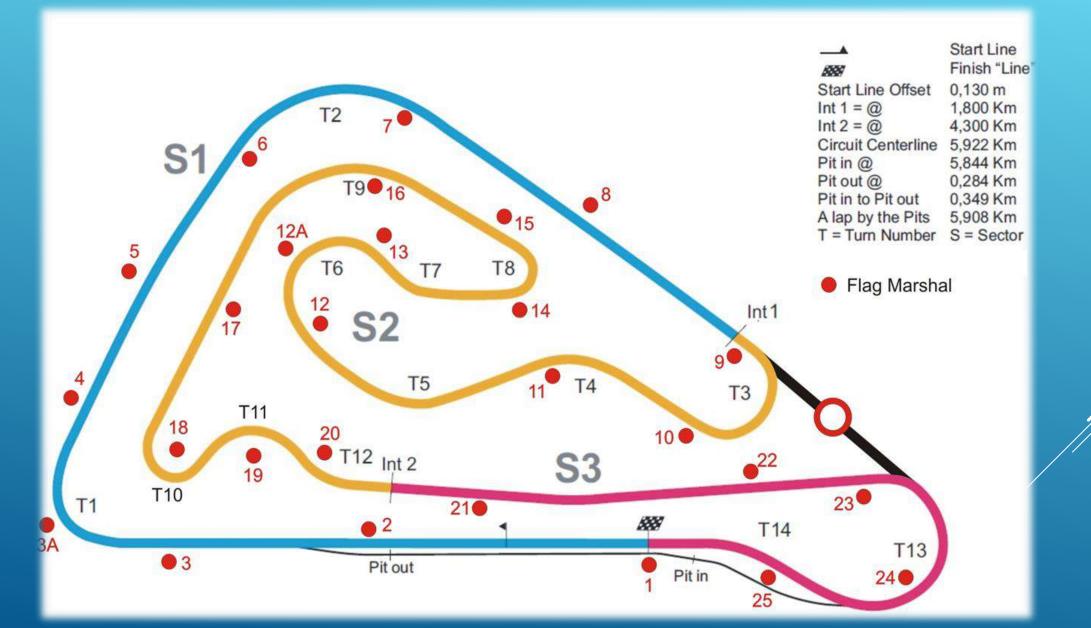
**AUTOMOBILOV** NA OKRUHU

MAXX

Motion PRETEKY CESTNÝCH

Peter KEVICKÝ (SVK) Peter JAKUS (SVK) Dušan KOBLIŠEK (SVK) Alfred FISCHER (AUT) Dean GRBAC (CRO) Ivan HRUŠKA (SVK)

## Track, sectors...



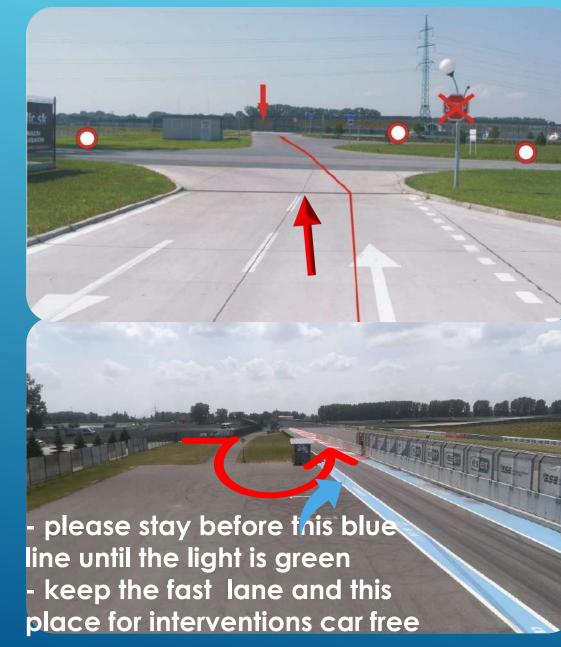


#### Access for race cars and paddock teams into the pit lane





#### **Track access from Paddock 2**

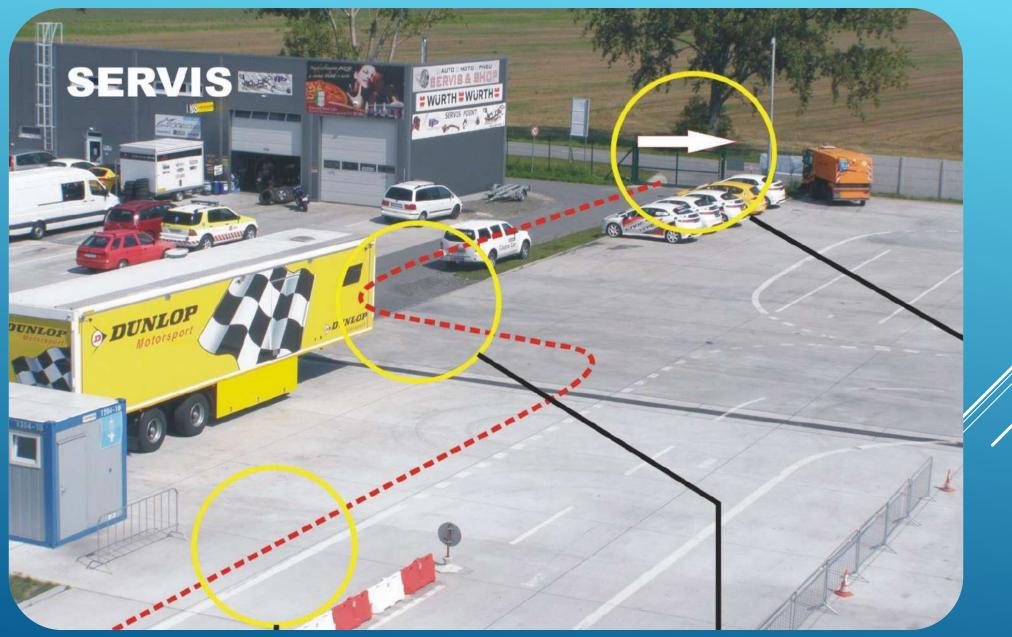


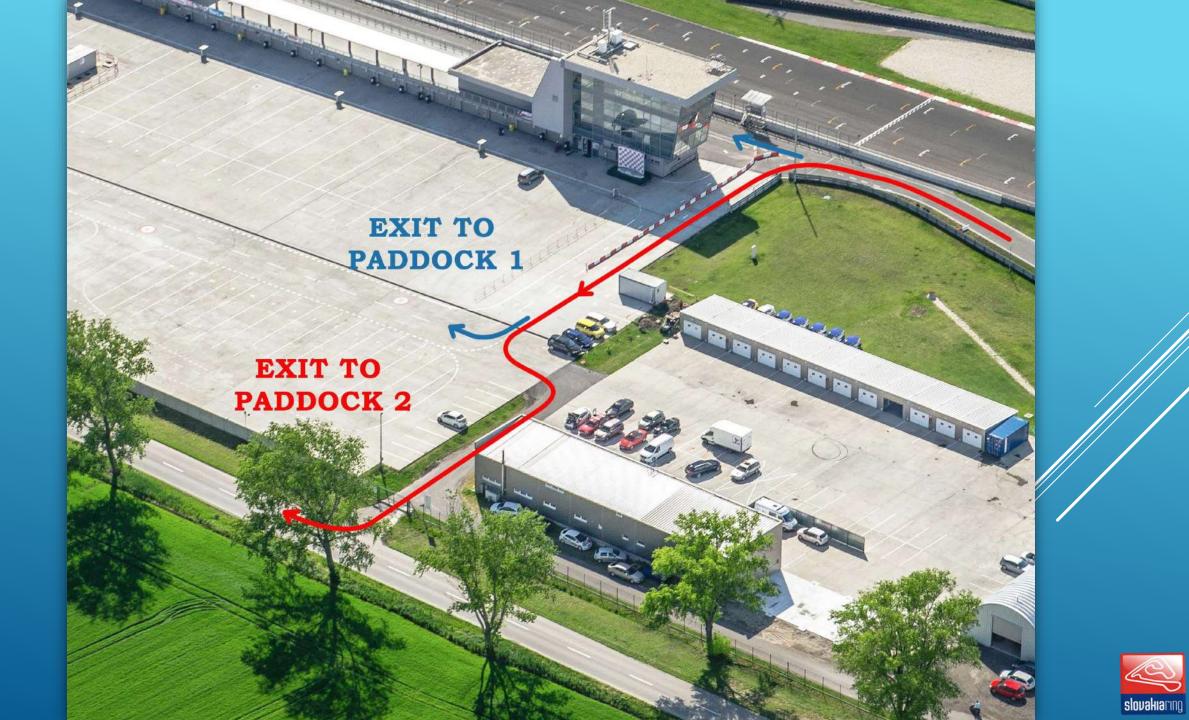


SAFETYCA

sinvakiarin

#### EXIT to Paddock 2





# Only team members are allowed to enter the pit lane, the pit wall and the starting grid !!!

Access for the becomes

 All staff in the pit lane must wear the access pass which you will receive during the administrative check

- If possible clearly visible
- 6 passes for 1 team : 1 driver, 1 manager and 4 mechanics
- for endurance race we will use other passes



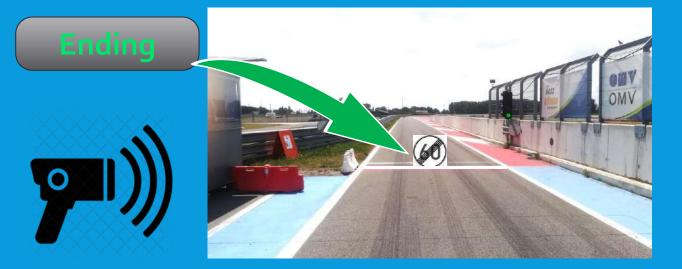






#### radar

Speed limit in the pit lane





the mandatory pit lane time 120s during <u>endurance race</u> will be measured between these two lines



radar will be used and a fine of €50 will be imposed for each violation



Qualifying	Qualification limit for all classes	If I don't reach the limit?	Race 1 starting grid	Race 2 starting grid	where can i find the starting grid
<ul> <li>25 min.</li> <li>30 min. for endurance</li> </ul>	120% of the fastest time	A written request to the director no later than 70 minutes before the race	According to qualifying 1 times	According to qualifying 2 times (if your class has 2 qualifications)	It will be published 60 min before the start in the sportity app

#### **STARTING GRID**

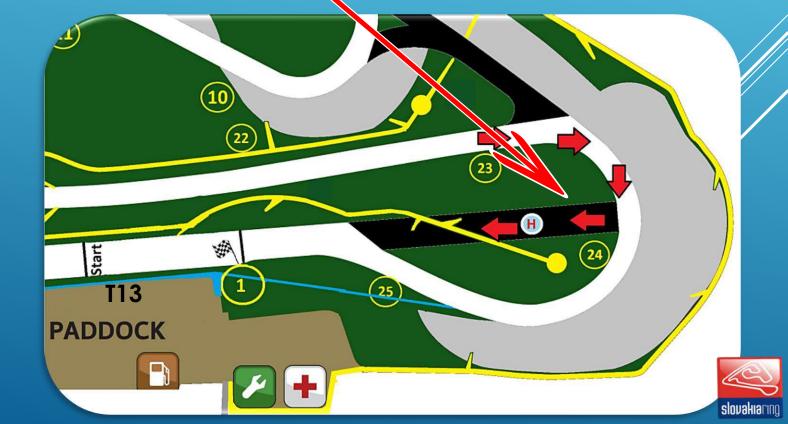
Start into Warm up with GREEN shown a maximum of three times. The FLAG From Podium post and driver will pass **DRIVE THROUGH** penalty "DRIVE THROUGH" in through the pit lane without stopping at race. the mechanics. pole position pole position **STANDING start ROLLING start** 



#### access to the grid

In the case that more then 34 vehicles will be on grid, access to the grid will be coordinated by Marshalls through the old heliport in turn No. 13

Remember that after the start the race will continue according to the classic layout



#### pit lane

It is forbidden to enter the fast lane before opening of the PIT EXIT

starting procedure pit exit open for 5 min.

on the grid :



wheels must be fitted



the car must stand on its wheels

**1 min** engine start



everybody must leave the grid





#### standing start

- after the last car is in place 5 sec. sign from podium post





- starting lights (red) are turned on and off (2-5 s)

#### MOMENT OF START IS WHEN STARTING LIGHTS ARE TURNED OFF

if a problem arises, after returning to the grid at the end of the formation lap:

- the driver must raise his hands above his head, respectively open the door
- if the starter decides, the start will be delayed, the yellow lights will be shown and an "EXTRA FORMATION LAP" board will be displayed – keep engine running
- a few seconds later the green lights will be switched on
- all cars able to do so must start a new formation lap
- the car which has caused the start abort will be pushed into the pit lane

#### **EXTRA FORMATION LAP**



# ROLLING START – only D4 GT and endurance- behind the leading car into the formation lap.GRID Idata the last<br/>elevation (marshal<br/>post 21)from this point the cars<br/>line up in formation

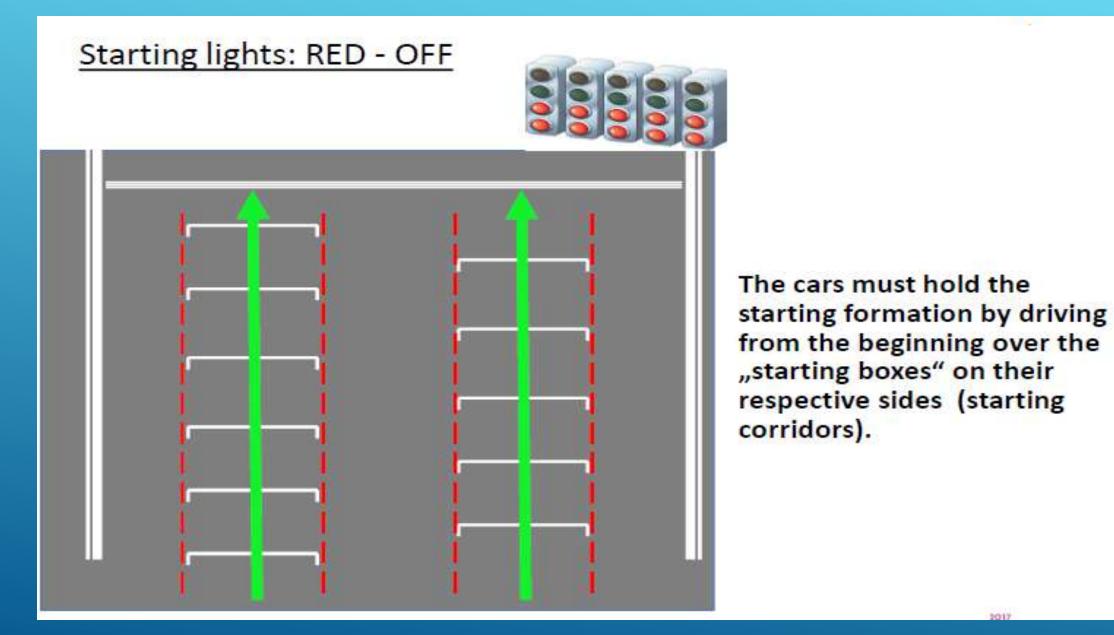
- the lights will be red, the cars  $\underline{must}$  hold the 2x2 formation and the vehicle on the pole position gives guides the rest of the field at a speed 70 - 90 km/h. \*

#### MOMENT OF START IS WHEN STARTING LIGHTS ARE TURNED OFF

- If a problem arises at the end of the formation lap, the red light will stay on. The cars, will complete a new formation lap.

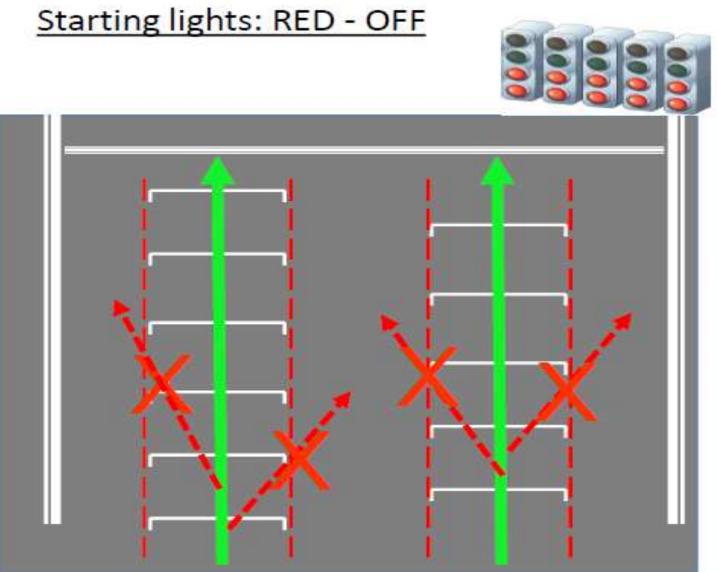


#### **ROLLING** start





#### **ROLLING** start



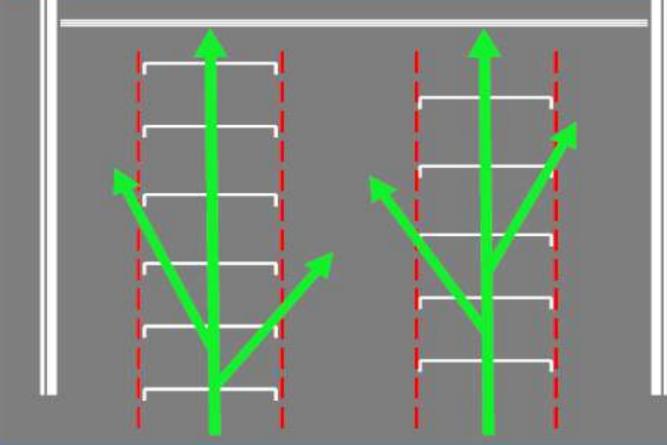
Pushing on or slowing down as well as leaving the respective starting corridor is forbidden before the starting signal is given.



#### **ROLLING start**







The starting signal is given when the red lights are turned OFF. Accelerating as well as leaving the formation and the starting corridors is allowed from this time.



#### wet race and wet tyres





- If the race is declared wet with a 5 min board, the WET board will also be shown. In this case, the race will not be interrupted in case of rain.
- If the rain comes wet tyres are allowed throughout the event. It is up to you which tyres you use.



#### **TRACK LIMITS**

#### Drivers must respect the track limits !

one wheel must always be on the track (between two white lines) Driving on "green" asphalt will not be penalized unless you get the advantage - overtaking in this way is forbidden



# Shortening the track is forbidden

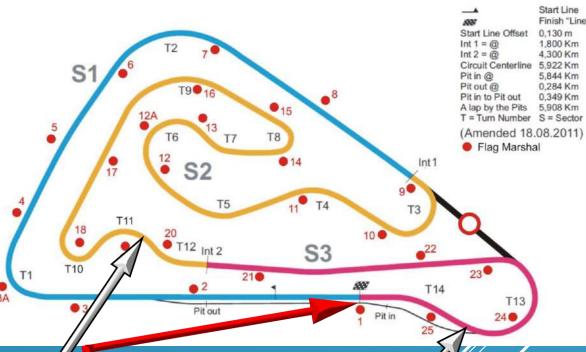
It is only permitted if the race or the practice is suspended (red flag) or on instruction of the marshals to do so





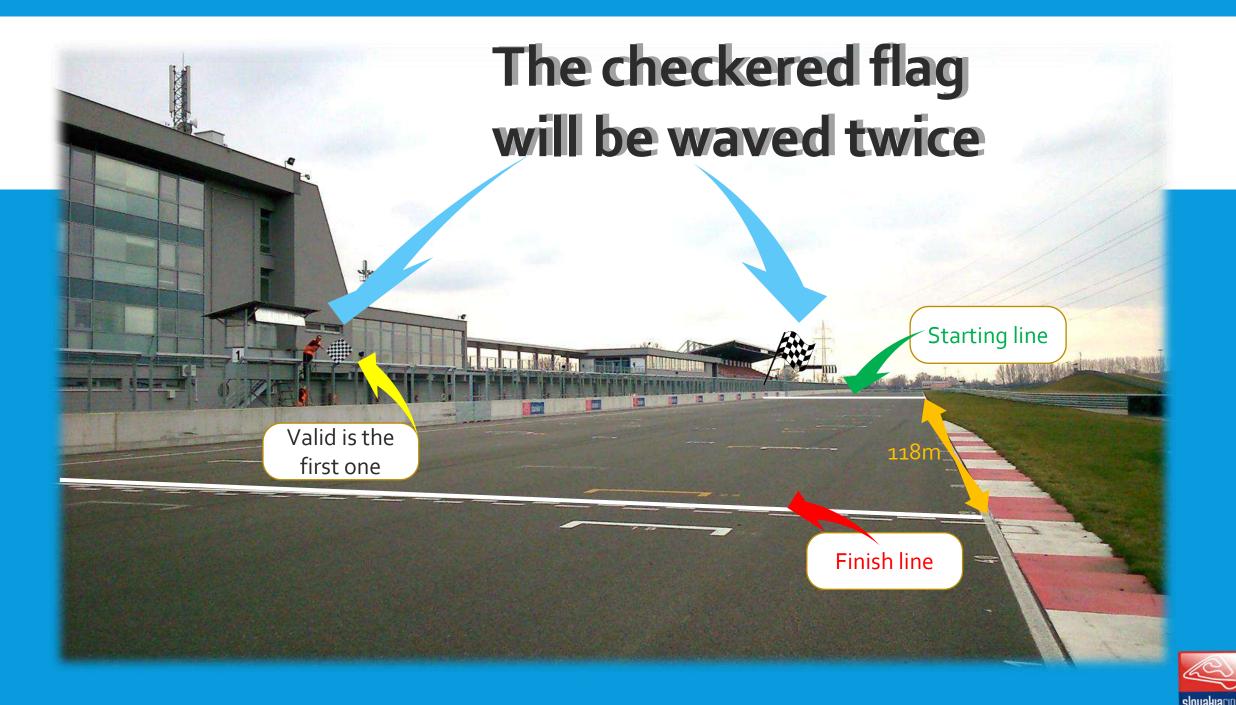
#### **SAFETY CAR**





As long as the Safety Car lights are on, cars should follow exactly the trajectory of the SC, also if this is not the normal racing line.

When the safety car turn off its lights at this point, this will be the signal - safety car in this lap going down! when the SC is over the safety car line 1 and SC is going into pit lane - green flag at all marshals posts, but overtaking will be allowed from the finish line. (appendix H art. 2.10.10)



#### **ENDURANCE** race



- 1H + 1 lap Endurance race will take place. After the time of 60 minutes, the pole position driver and everyone else will be shown the LAST LAP board.
- Obligatory pit stop between the 25th & 35th min. with driver change in 2 driver's crew  $^{*}$
- Minimum time in the pit lane have to be 120 sec. (see page 9) \*\*
- <u>Wearing short pants and open shoes in the pit lane and on the grid mainly during this race is</u> <u>strictly prohibited \*\*\*</u>
- Refuelling -
  - Max. 3 team members in front of the pits in the inner lane or at the end of the pit lane marked as "refuelling zone".
  - Use cans with max. 25 litters capacity or a rotating system manually operated with max. 60 litres capacity. Using refuelling tower is forbidden.
  - A team member must be ready with a fire extinguisher of at least 6 kg capacity.
  - On refuelling, the competitor must ensure, that the car was electrically grounded before and during the refuelling procedure, that the car is standing on its complete wheels, that the engine is switched off, that the safety belts of the driver, if remaining in the car, were released, that no works were done on the car.
  - All these team members must wear completely flame proof equipment (overalls, gloves, balaclavas and helmets). \*\*\*\*
- The maximum number of mechanics / persons in pit lane in the same time is 4 + "manager"
   <u>Please read the FIA CEZ Regulations point 5.3 b Organisation of the endurance race for</u> additional informations

#### **REFUELING ZONE**



Teams without boxes, in endurance race this is the refuelling zone REFUELING ZONE

Use the lightning conductor for grounding Wire between exhaust and lightning conductor is enough.



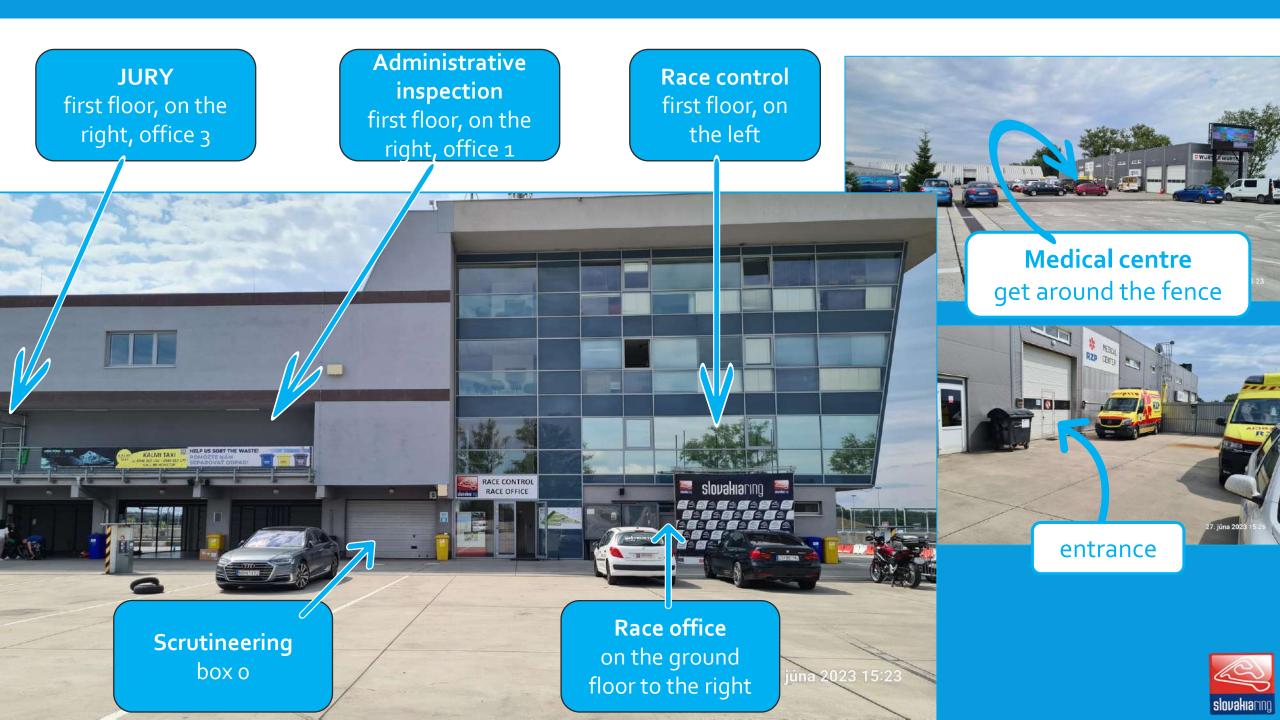
60 km/h and 120 sec. obligatory pit stop from this line.











# Please keep this road clear for emergency vehicles

at least 3m

if not, we cannot deliver the car to you and it will be placed in the middle of the paddock. Of course, other help will also be limited!



### **Official results service**

ortity



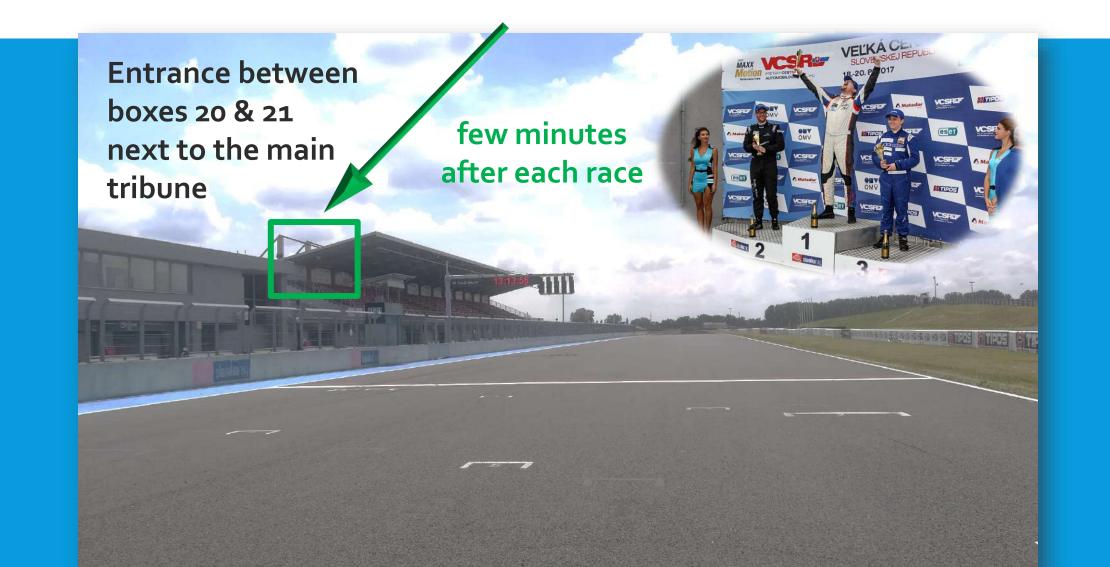
For direct event information please download the Sportity app and insert this password:



The results of trainings, races, jury decisions, as well as all important documents will be available in the application immediately



#### **PRICE GIVING CEREMONY**





## Any questions

#### you can find as on the first floor of the tower in the race control room





## THANK YOU

#### FOR ATTENTION AND I WISH YOU A SUCCESSFUL WEEKEND WHITOUT ACCIDENTS



